#include <iostream>

using namespace std;

class base

{

int a;

public:

void setdata(int a)

{

this ->a=a;

}

void printdata()

{

cout<<"the value of A is "<< a<< endl;

}

};

int main() {

base e;

e.setdata(7);

e.printdata();

return 0;

}

/\*

the value of A is 7

\*/